



TOWN OF YORK DOCK PERMIT APPLICATION PROCESS

1. Property was "Lot of Record" prior to March 5, 1977" Yes No

IF NO, see Code Enforcement Officer **BEFORE** proceeding with the application.

2. Proposed dock will be the only dock on the lot? Yes No

IF NO, see Code Enforcement Officer **BEFORE** proceeding with the application.

3. a. Is the property east of Sewall's Bridge? Yes No

IF YES, is it in an area where lower water channel is 84' or less from the high water channel?

- Yes No

IF NO, See Code Enforcement Officer **BEFORE** proceeding with the application.

- b. Is the property west of Sewall's Bridge? Yes No

IF YES, is it in an area where low water channel is 50' or less from high water channel?

- Yes No

IF NO, See Code Enforcement Officer **BEFORE** proceeding with the application.

If you answered "YES" to the above questions, proceed with the following.

4. Obtain a letter from the Harbormaster and the Harbor Board [(207) 363-1010] stating the proposed dock will not adversely affect navigation.
5. Apply for a permit to the Army Corp of Engineers at (207) 623-8124 or (207) 623-8367.
6. Apply for a permit to the Maine Department of Environmental Protection (MDEP) at (207) 822-6300.

AFTER obtaining these permits:

7. Supply the Code Enforcement Office with:

- | | |
|---|--|
| <input type="checkbox"/> Harbormaster/Harbor Board Letter | <input type="checkbox"/> Deed |
| <input type="checkbox"/> Locus Map | <input type="checkbox"/> Plot Plan |
| <input type="checkbox"/> Army Corp Engineers Permit | <input type="checkbox"/> MDEP Permit |
| <input type="checkbox"/> Submerged Land Lease | <input type="checkbox"/> Letters from abutters |
| <input type="checkbox"/> Dept. Inland Fisheries Findings | (if applicable) |

8. Schedule the following through the Code Enforcement Office:

- A review from the Shoreland/Inland Wetland Permit Review Committee
- A Board of Selectmen on-site and public hearing.

9. Upon completion of the above requirements, obtain building permit from the Code Enforcement Office.